



- ☒ Tentative Specification  
☐ Preliminary Specification  
☐ Approval Specification

**MODEL NO.: V315H1**  
**SUFFIX: L04**

**Customer:**

**APPROVED BY**

**SIGNATURE**

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Name / Title

**Note**

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Please return 1 copy for your confirmation with your signature and comments.

| Approved By     | Checked By   | Prepared By |
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## PRODUCT SPECIFICATION

## REVISION HISTORY

| Version  | Date           | Page(New) | Section | Description                                   |
|----------|----------------|-----------|---------|---|
| Ver. 0.0 | July. 15, 2010 | All       | All     | The Tentative specification was first issued. |

## 1. GENERAL DESCRIPTION

### 1.1 OVERVIEW

V315H1-L04 is a TFT Liquid Crystal Display module with 4U type CCFL Backlight unit and 2ch-LVDS interface. This module supports 1920 x 1080 HDTV format and can display 16.7M colors (8-bit/color). The inverter module for backlight is built-in.

### 1.2 FEATURES

- High brightness (450 nits)
- High contrast ratio (4000:1)
- Fast response time (Gray to gray average 6.5 ms)
- High color saturation (NTSC 72%)
- Full HDTV (1920 x 1080 pixels) resolution, true HDTV format
- DE (Data Enable) only mode
- LVDS (Low Voltage Differential Signaling) interface
- Ultra wide viewing angle : Super MVA technology
- Low color shift function

### 1.3 APPLICATION

- Standard Living Room TVs
- Optimized Brightness, Multi-Media Displays

### 1.4 GENERAL SPECIFICATIONS

| Item                   | Specification                                    | Unit  | Note |
|------------------------|--|-------|------|
| Active Area            | 698.4(H) x 392.85(V)                             | mm    | (1)  |
| Bezel Opening Area     | 705.4(H) x 399.8 (V)                             | mm    |      |
| Driver Element         | a-si TFT active matrix                           | -     | -    |
| Pixel Number           | 1920 x R.G.B. x 1080                             | pixel | -    |
| Pixel Pitch(Sub Pixel) | 0.12125 (H) x 0.36375 (V)                        | mm    | -    |
| Pixel Arrangement      | RGB vertical stripe                              | -     | -    |
| Display Colors         | 16.7M  | color | -    |
| Display Operation Mode | Transmissive mode / Normally black               | -     | -    |
| Surface Treatment      | Anti-Glare coating (Haze 11%), Hard Coating (3H) | -     | (2)  |

Note (1) Please refer to the attached drawings in chapter 9 for more information about the front and back outlines.

Note (2) The spec. of the surface treatment is temporarily for this phase. CMI reserves the rights to change this feature.

**1.5 MECHANICAL SPECIFICATIONS**

| Item        |                | Min.  | Typ.  | Max.  | Unit | Note              |
|-------------|----------------|-------|-------|-------|------|-------------------|
| Module Size | Horizontal (H) | 759.0 | 760.0 | 761.0 | mm   | Module Size       |
|             | Vertical (V)   | 449.0 | 450.0 | 451.0 | mm   |                   |
|             | Depth (D)      | 31.5  | 32.5  | 33.5  | mm   | To rear           |
|             | Depth (D)      | 42.6  | 43.6  | 44.6  | mm   | To ctrl cover     |
|             | Depth (D)      | 46.9  | 47.9  | 48.9  | mm   | To inverter cover |
| Weight      |                | -     | (-)   | -     | g    | -                 |

Note (1) Please refer to the attached drawings for more information of front and back outline dimensions.

Note (2) Module Depth does not include connectors.

**2. ABSOLUTE MAXIMUM RATINGS****2.1 ABSOLUTE RATINGS OF ENVIRONMENT**

| Item                          | Symbol | Value |      | Unit | Note     |
|-------------------------------|--------|-------|------|------|----------|
|                               |        | Min.  | Max. |      |          |
| Storage Temperature           | TST    | -20   | +60  | °C   | (1)      |
| Operating Ambient Temperature | TOP    | 0     | 50   | °C   | (1), (2) |
| Shock (Non-Operating)         | SNOP   | -     | 50   | G    | (3), (5) |
| Vibration (Non-Operating)     | VNOP   | -     | 1.0  | G    | (4), (5) |

Note (1) Temperature and relative humidity range is shown in the figure below.

(a) 90 %RH Max. ( $T_a \leq 40\text{ }^{\circ}\text{C}$ ).

(b) Wet-bulb temperature should be 39 °C Max. ( $T_a > 40\text{ }^{\circ}\text{C}$ ).

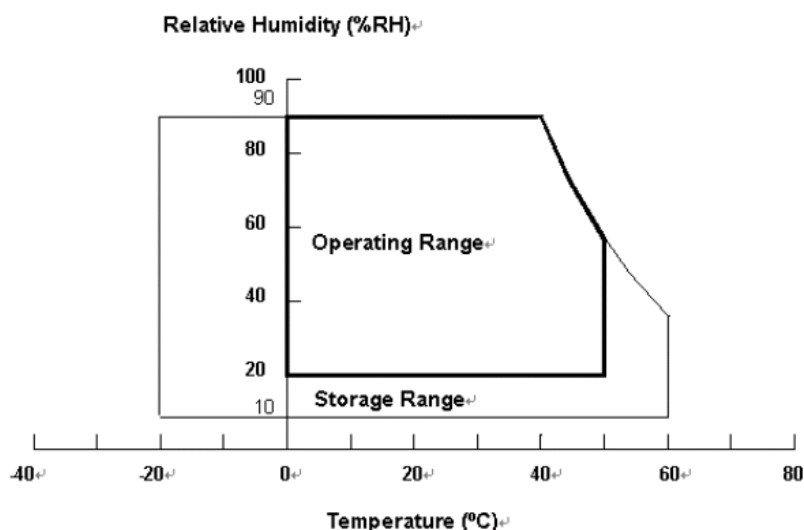
(c) No condensation.

Note (2) The maximum operating temperature is based on the test condition that the surface temperature of display area is less than or equal to 65 °C with LCD module alone in a temperature controlled chamber. Thermal management should be considered in final product design to prevent the surface temperature of display area from being over 65 °C. The range of operating temperature may degrade in case of improper thermal management in final product design.

Note (3) 11 ms, half sine wave, 1 time for  $\pm X$ ,  $\pm Y$ ,  $\pm Z$ .

Note (4) 10 ~ 200 Hz, 10 min, 1 time each X, Y, Z.

Note (5) At testing Vibration and Shock, the fixture in holding the module has to be hard and rigid enough so that the module would not be twisted or bent by the fixture.



## 2.2 PACKAGE STORAGE

When storing modules as spares for a long time, the following precaution is necessary.

- (a) Do not leave the module in high temperature, and high humidity for a long time, It is highly recommended to store the module with temperature from 0 to 35 °C at normal humidity without condensation.
- (b) The module shall be stored in dark place. Do not store the TFT-LCD module in direct sunlight or fluorescent light.

## 2.3 ELECTRICAL ABSOLUTE RATINGS

### 2.3.1 TFT LCD MODULE

| Item                 | Symbol | Value |      | Unit | Note |
|----------------------|--------|-------|------|------|------|
|                      |        | Min.  | Max. |      |      |
| Power Supply Voltage | VCC    | -0.3  | 13.5 | V    | (1)  |
| Logic Input Voltage  | VIN    | -0.3  | 3.6  | V    |      |

### 2.3.2 BACKLIGHT INVERTER UNIT

| Item                 | Symbol | Value |      | Unit | Note     |
|----------------------|--------|-------|------|------|----------|
|                      |        | Min.  | Max. |      |          |
| Lamp Voltage         | VW     | —     | 3000 | VRMS |          |
| Power Supply Voltage | VBL    | 0     | 30   | V    | (1)      |
| Control Signal Level | —      | -0.3  | 7    | V    | (1), (3) |

Note (1) Permanent damage to the device may occur if maximum values are exceeded. Function operation should be restricted to the conditions described under Normal Operating Conditions.

Note (2) The control signals include On/Off Control and External PWM Control.



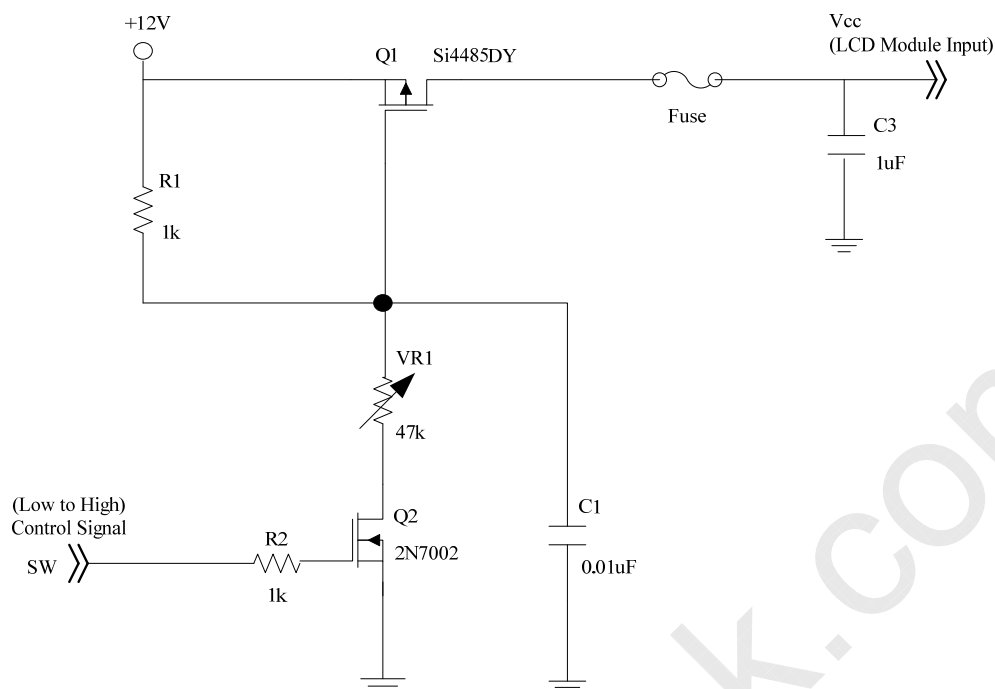
**3. ELECTRICAL CHARACTERISTICS****3.1 TFT LCD MODULE**

(Ta = 25 ± 2 °C)

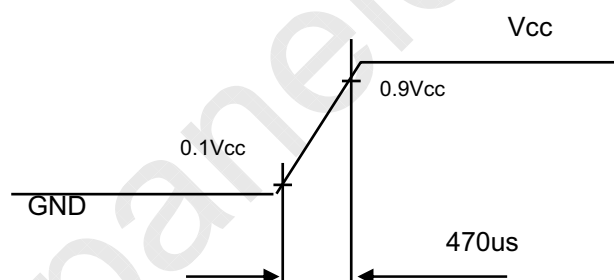
| Parameter            |   | Symbol            | Value |      |      | Unit | Note |
|----------------------|---|-------------------|-------|------|------|------|------|
|                      |   |                   | Min.  | Typ. | Max. |      |      |
| Power Supply Voltage |   | V <sub>CC</sub>   | 10.8  | 12   | 13.2 | V    | (1)  |
| Rush Current         |   | I <sub>RUSH</sub> | —     | —    | 2.1  | A    | (2)  |
| Power Supply Current | White Pattern                             | —                 | —     | 0.69 | —    | A    | (3)  |
|                      | Horizontal Stripe                         | —                 | —     | 0.84 | 0.91 | A    |      |
|                      | Black Pattern                             | —                 | —     | 0.39 | —    | A    |      |
| LVDS interface       | Differential Input High Threshold Voltage | V <sub>LVTH</sub> | +100  | —    | —    | mV   | (4)  |
|                      | Differential Input Low Threshold Voltage  | V <sub>LVTL</sub> | —     | —    | -100 | mV   |      |
|                      | Common Input Voltage                      | V <sub>CM</sub>   | 1.0   | 1.2  | 1.4  | V    |      |
|                      | Differential input voltage (single-end)   | V <sub>ID</sub>   | 200   | —    | 600  | mV   |      |
|                      | Terminating Resistor                      | R <sub>T</sub>    | —     | 100  | —    | ohm  |      |
| CMIS interface       | Input High Threshold Voltage              | V <sub>IH</sub>   | 2.7   | —    | 3.3  | V    |      |
|                      | Input Low Threshold Voltage               | V <sub>IL</sub>   | 0     | —    | 0.7  | V    |      |

Note (1) The module should be always operated within the above ranges.

Note (2) Measurement condition:



**Vcc rising time is 470us**



Note (3) The specified power supply current is under the conditions at  $V_{cc} = 12\text{ V}$ ,  $T_a = 25 \pm 2\text{ }^{\circ}\text{C}$ ,  $f_v = 60\text{ Hz}$ , whereas a power dissipation check pattern below is displayed.

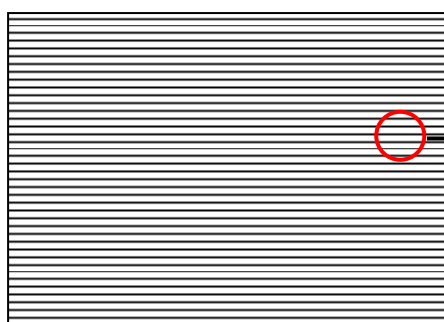
a. White Pattern



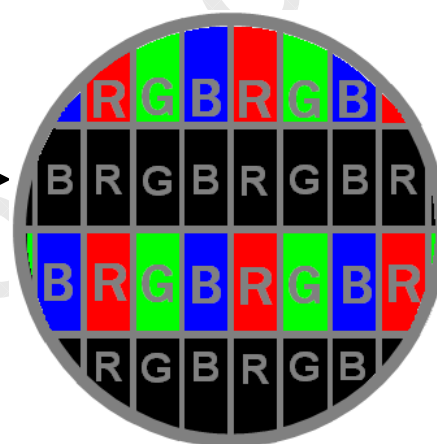
b. Black Pattern



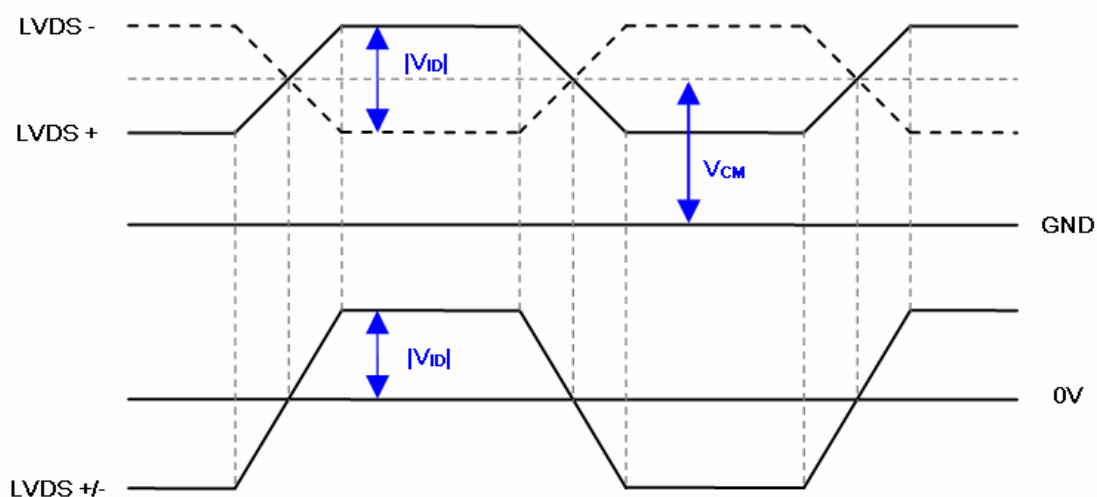
c. Horizontal Pattern



Active Area



Note (4) The LVDS input characteristics are as follows :



## 3.2 BACKLIGHT CONNECTOR PIN CONFIGURATION

### 3.2.1 LAMP SPECIFICATION

(Ta = 25 ± 2 °C)

| Parameter            | Symbol | Value  |      |      | Unit              | Note        |
|----------------------|--------|--------|------|------|-------------------|-------------|
|                      |        | Min.   | Typ. | Max. |                   |             |
| Lamp Input Voltage   | VL     | -      | 1470 | -    | V <sub>RMS</sub>  | IL = 12.3mA |
| Lamp Current         | IL     | 11.8   | 12.3 | 12.8 | mA <sub>RMS</sub> |             |
| Lamp Turn On Voltage | VS     | -      | -    | 2570 | V <sub>RMS</sub>  | Ta = 0 °C   |
|                      |        | -      | -    | 2290 | V <sub>RMS</sub>  | Ta = 25 °C  |
| Operating Frequency  | FL     | 30     | -    | 80   | KHz               |             |
| Lamp Life Time       | LBL    | 50,000 | -    | -    | Hrs               |             |

### 3.2.2 ELECTRICAL SPECIFICATION

(Ta = 25 ± 2 °C)

| Parameter             | Symbol           | Value |      |      | Unit  | Note                 |
|-----------------------|------------------|-------|------|------|-------|----------------------|
|                       |                  | Min.  | Typ. | Max. |       |                      |
| Power Consumption     | P <sub>BL</sub>  | -     | 74   | 78   | W     | (5),(6) IL = 12.3 mA |
| Power Supply Voltage  | V <sub>BL</sub>  | 22.8  | 24.0 | 25.2 | VDC   |                      |
| Power Supply Current  | I <sub>BL</sub>  | -     | 3.08 | 3.25 | A     | Non Dimming          |
| Input Ripple Noise    | -                | -     | -    | 912  | mVP-P | VBL=22.8V            |
| Oscillating Frequency | F <sub>W</sub>   | 60    | 63   | 66   | kHz   | (3)                  |
| Dimming Frequency     | F <sub>B</sub>   | 150   | 160  | 170  | Hz    |                      |
| Minimum Duty Ratio    | D <sub>MIN</sub> | 10    | 20   | -    | %     |                      |

Note (1) Lamp current is measured by utilizing AC current probe and its value is average.

Note (2) The lamp starting voltage VS should be applied to the lamp for more than 1 second after startup.

Otherwise the lamp may not be turned on.

Note (3) The lamp frequency may produce interference with horizontal synchronous frequency of the display input signals, and it may result in line flow on the display. In order to avoid interference, the lamp frequency should be detached from the horizontal synchronous frequency and its harmonics as far as possible.

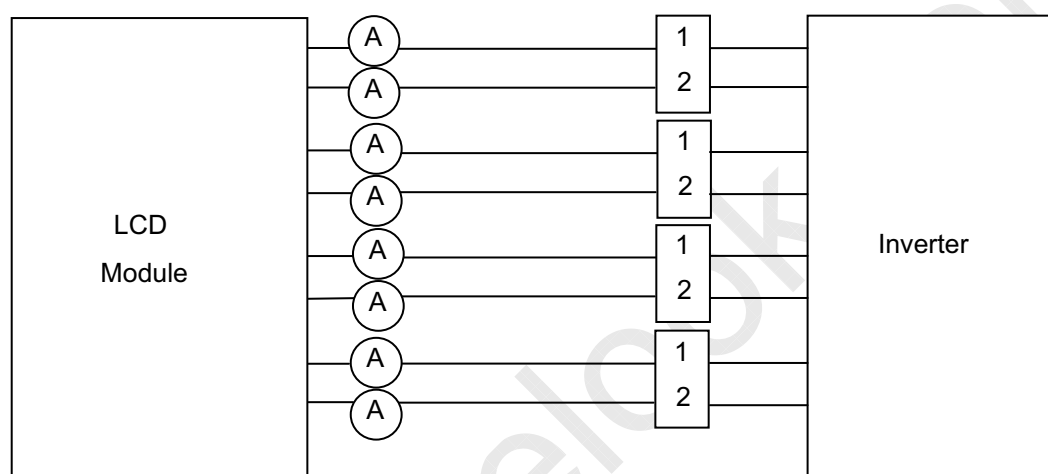
Note (4) The life time of a lamp is defined as when the brightness is larger than 50% of its original value and the effective discharge length is longer than 80% of its original length (Effective discharge length is defined as an area that has equal to or more than 70% brightness compared to the brightness at the center point of lamp.) as the time in which it continues to operate under the condition at Ta = 25 ±2°C and IL = 11.8~

12.8mA rms.

Note (5) The power supply capacity should be higher than the total inverter power consumption PBL. Since the pulse width modulation (PWM) mode was applied for backlight dimming, the driving current changed as PWM duty on and off. The transient response of power supply should be considered for the changing loading when inverter dimming.

Note (6) The measurement condition of Max. value is based on 31.5" backlight unit under input voltage 24V, average lamp current 12.6 mA and lighting 30 minutes later.

Note (7) 10% minimum duty ratio is only valid for electrical operation.



### 3.2.3 INVERTER INTERFACE CHARACTERISTICS

| Parameter                    |     | Symbol | Test Condition | Value |      |      | Unit | Note       |
|------------------------------|-----|--------|----------------|-------|------|------|------|------------|
|                              |     |        |                | Min.  | Typ. | Max. |      |            |
| On/Off Control Voltage       | ON  | VBLON  | —              | 3.3   | —    | 5.3  | V    |            |
|                              | OFF |        | —              | 0     | —    | 0.8  | V    |            |
| External PWM Control Voltage | HI  | VEPWM  | —              | 3.5   | —    | 5.3  | V    | Duty on    |
|                              | LO  |        |                | 0     | —    | 0.8  | V    | Duty off   |
| DET_5V                       |     | DET_5V | —              | 0     | —    | 0.8  | V    | Normal     |
|                              |     |        |                | 4.5   | —    | 5.5  | V    | Abnormal   |
| VBL Rising Time              |     | Tr1    | —              | 30    | —    | —    | ms   | 10%-90%VBL |
| VBL Falling Time             |     | Tf1    | —              | 30    | —    | —    | ms   |            |
| Control Signal Rising Time   |     | Tr     | —              | —     | —    | 100  | ms   |            |
| Control Signal Falling Time  |     | Tf     | —              | —     | —    | 100  | ms   |            |
| PWM Signal Rising Time       |     | TPWMR  | —              | —     | —    | 50   | us   |            |
| PWM Signal Falling Time      |     | TPWMF  | —              | —     | —    | 50   | us   |            |
| Input impedance              |     | RIN    | —              | 1     | —    | —    | MΩ   |            |
| PWM Turn on Delay Time       |     | TPWMO  | —              | 500   | —    | —    | ms   |            |
| PWM Turn off Delay Time      |     | TPWMO  | —              | 1     | —    | —    | ms   |            |
| BLON Turn on Delay Time      |     | Ton    | —              | 300   | —    | —    | ms   |            |
| BLON Turn off Time           |     | Toff   | —              | 300   | —    | —    | ms   |            |
| BLON Delay Time              |     | Ton1   | —              | 300   | —    | —    | ms   |            |

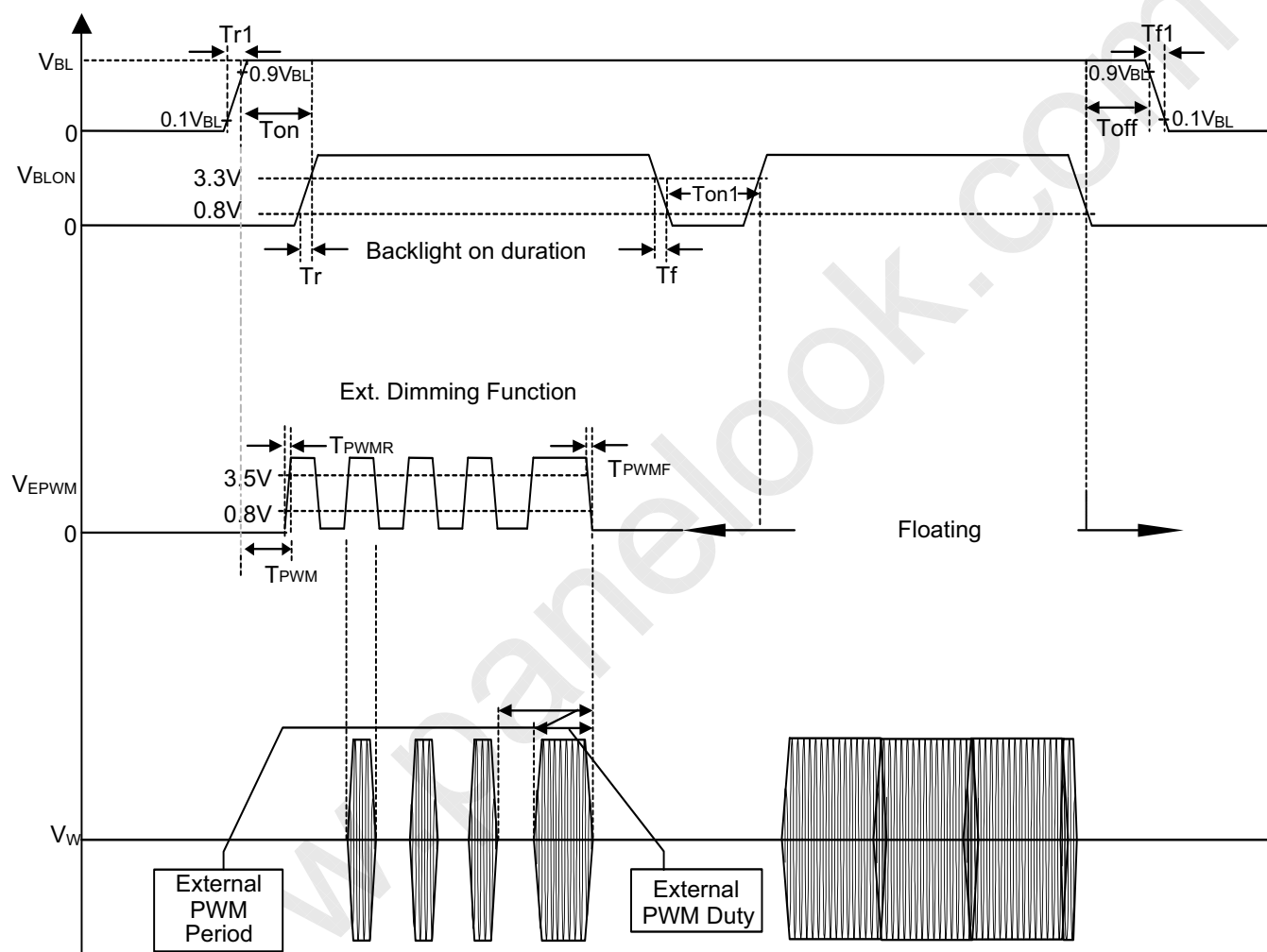
Note (1) The Dimming signal should be valid before backlight turns on by BLON signal.

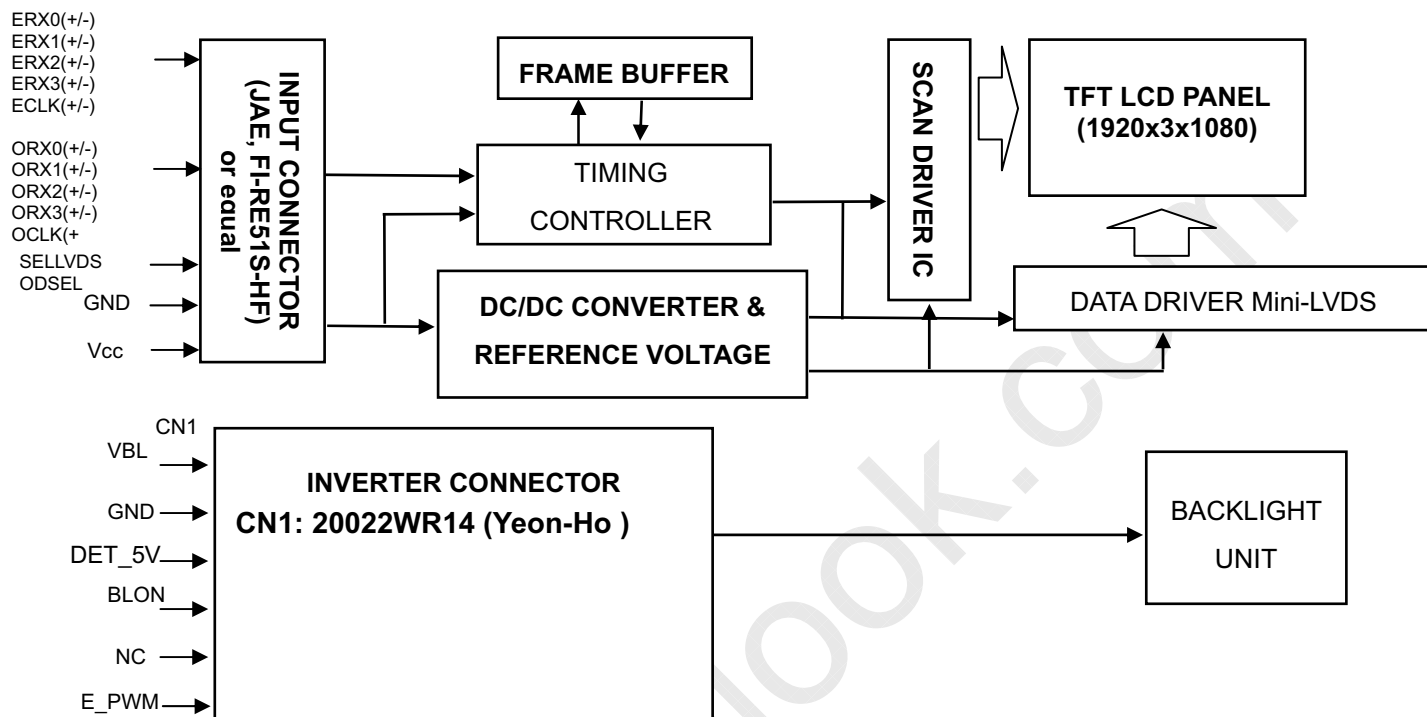
Note (2) The power sequence and control signal timing are shown in the following figure. For a certain reason, the inverter has a possibility to be damaged with wrong power sequence and control signal timing.

Note (3) While system is turned ON or OFF, the power sequences must follow as below descriptions:

Turn ON sequence: VBL → PWM signal → BLON

Turn OFF sequence: BLOFF → PWM signal → VBL



**4. BLOCK DIAGRAM OF INTERFACE****4.1 TFT LCD MODULE**



## 5. INPUT TERMINAL PIN ASSIGNMENT

### 5.1 TFT LCD Module Input

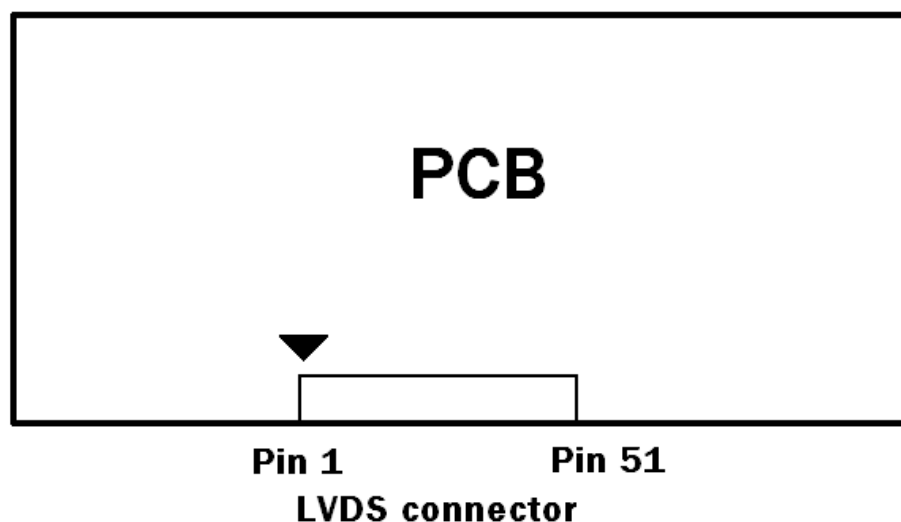
#### CNF1 Connector Pin Assignment

| Pin | Name    | Description   | Note   |
|-----|---------|---|--------|
| 1   | GND     | Ground  |        |
| 2   | N.C.    | No Connection   |        |
| 3   | N.C.    | No Connection   |        |
| 4   | N.C.    | No Connection   | (2)    |
| 5   | N.C.    | No Connection   |        |
| 6   | N.C.    | No Connection   |        |
| 7   | SELLVDS | LVDS data format Selection                                  | (3)(5) |
| 8   | N.C.    | No Connection   | (2)    |
| 9   | ODSEL   | Overdrive Lookup Table Selection                            | (4)(6) |
| 10  | N.C.    | No Connection   | (2)    |
| 11  | GND     | Ground  |        |
| 12  | ERX0-   | Even pixel Negative LVDS differential data input. Channel 0 |        |
| 13  | ERX0+   | Even pixel Positive LVDS differential data input. Channel 0 |        |
| 14  | ERX1-   | Even pixel Negative LVDS differential data input. Channel 1 |        |
| 15  | ERX1+   | Even pixel Positive LVDS differential data input. Channel 1 | (7)    |
| 16  | ERX2-   | Even pixel Negative LVDS differential data input. Channel 2 |        |
| 17  | ERX2+   | Even pixel Positive LVDS differential data input. Channel 2 |        |
| 18  | GND     | Ground  |        |
| 19  | ECLK-   | Even pixel Negative LVDS differential clock input.          |        |
| 20  | ECLK+   | Even pixel Positive LVDS differential clock input.          | (7)    |
| 21  | GND     | Ground  |        |
| 22  | ERX3-   | Even pixel Negative LVDS differential data input. Channel 3 |        |
| 23  | ERX3+   | Even pixel Positive LVDS differential data input. Channel 3 | (7)    |
| 24  | N.C.    | No Connection   |        |
| 25  | N.C.    | No Connection   | (2)    |
| 26  | GND     | Ground  |        |
| 27  | GND     | Ground  |        |
| 28  | ORX0-   | Odd pixel Negative LVDS differential data input. Channel 0  |        |
| 29  | ORX0+   | Odd pixel Positive LVDS differential data input. Channel 0  |        |
| 30  | ORX1-   | Odd pixel Negative LVDS differential data input. Channel 1  |        |
| 31  | ORX1+   | Odd pixel Positive LVDS differential data input. Channel 1  | (7)    |
| 32  | ORX2-   | Odd pixel Negative LVDS differential data input. Channel 2  |        |
| 33  | ORX2+   | Odd pixel Positive LVDS differential data input. Channel 2  |        |
| 34  | GND     | Ground  |        |
| 35  | OCLK-   | Odd pixel Negative LVDS differential clock input            |        |
| 36  | OCLK+   | Odd pixel Positive LVDS differential clock input            | (7)    |
| 37  | GND     | Ground  |        |
| 38  | ORX3-   | Odd pixel Negative LVDS differential data input. Channel 3  |        |
| 39  | ORX3+   | Odd pixel Positive LVDS differential data input. Channel 3  | (7)    |
| 40  | N.C.    | No Connection   |        |
| 41  | N.C.    | No Connection   | (2)    |
| 42  | GND     | Ground  |        |
| 43  | GND     | Ground  |        |
| 44  | GND     | Ground  |        |
| 45  | GND     | Ground  |        |
| 46  | GND     | Ground  |        |
| 47  | N.C.    | No Connection   | (2)    |
| 48  | VCC     | Power input (+12V)  |        |



|    |     |                    |  |
|----|-----|--------------------|--|
| 49 | VCC | Power input (+12V) |  |
| 50 | VCC | Power input (+12V) |  |
| 51 | VCC | Power input (+12V) |  |

Note (1) LVDS connector pin order defined as follows



Note (2) Reserved for internal use. Please leave it open.

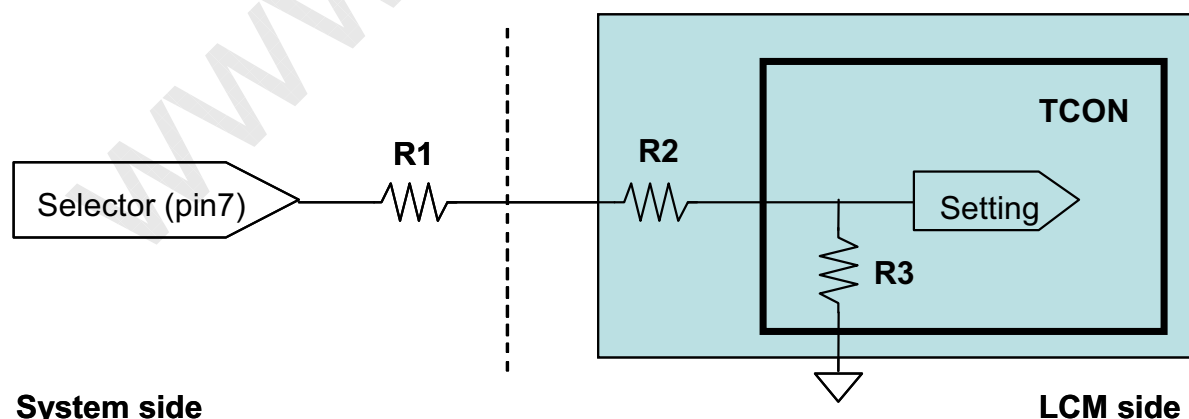
Note (3) Low = Open or connect to GND: VESA Format, High = Connect to +3.3V: JEIDA Format.

Note (4) Overdrive lookup table selection. The overdrive lookup table should be selected in accordance with the frame rate to optimize image quality.

Low = Open or connect to GND, High = Connect to +3.3V

| ODSEL     | Note   |
|-----------|--|
| L or open | Lookup table was optimized for 60 Hz frame rate. |
| H         | Lookup table was optimized for 50 Hz frame rate. |

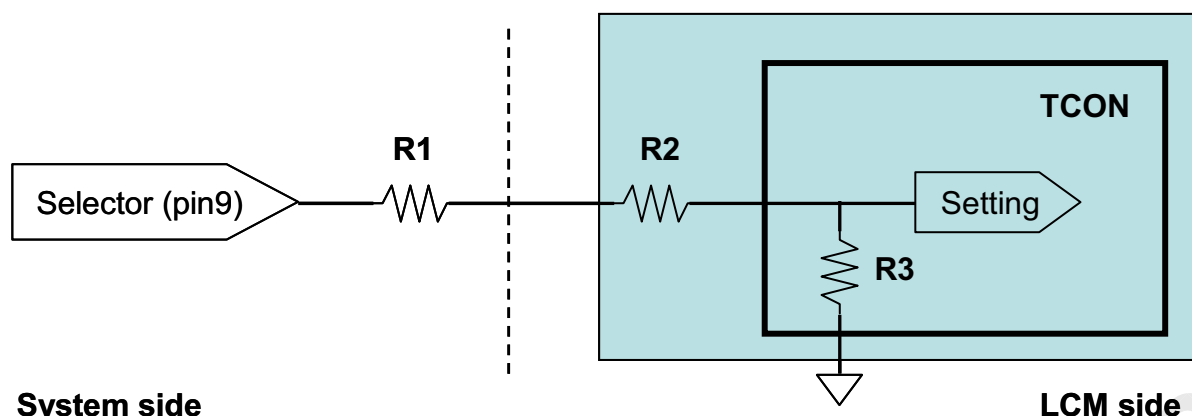
Note (5) LVDS signal pin connected to the LCM side has the following diagram. R1 in the system side should be less than 1K Ohm. ( $R1 < 1K \text{ Ohm}$ )



**System side**

**LCM side**

Note (6) ODSEL signal pin connected to the LCM side has the following diagram. R1 in the system side should be less than 1K Ohm. ( $R1 < 1K \text{ Ohm}$ )

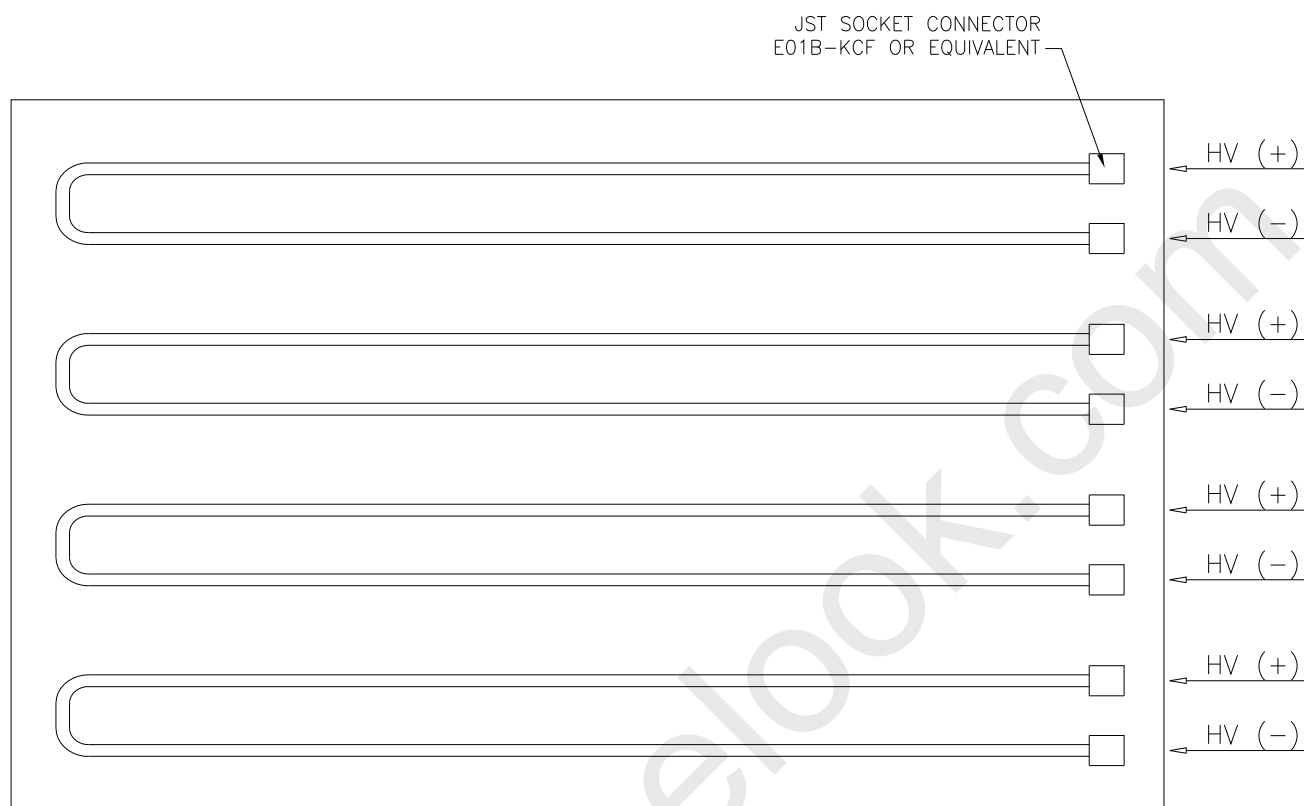
**System side****LCM side**

Note (7) Two pixel data send into the module for every clock cycle. The first pixel of the frame is odd pixel and the second pixel is even pixel

## 5.2 BACKLIGHT UNIT

The pin configuration for the housing and the leader wire is shown in the table below.

CN: E01B-KCF, manufactured by JST or Equivalent

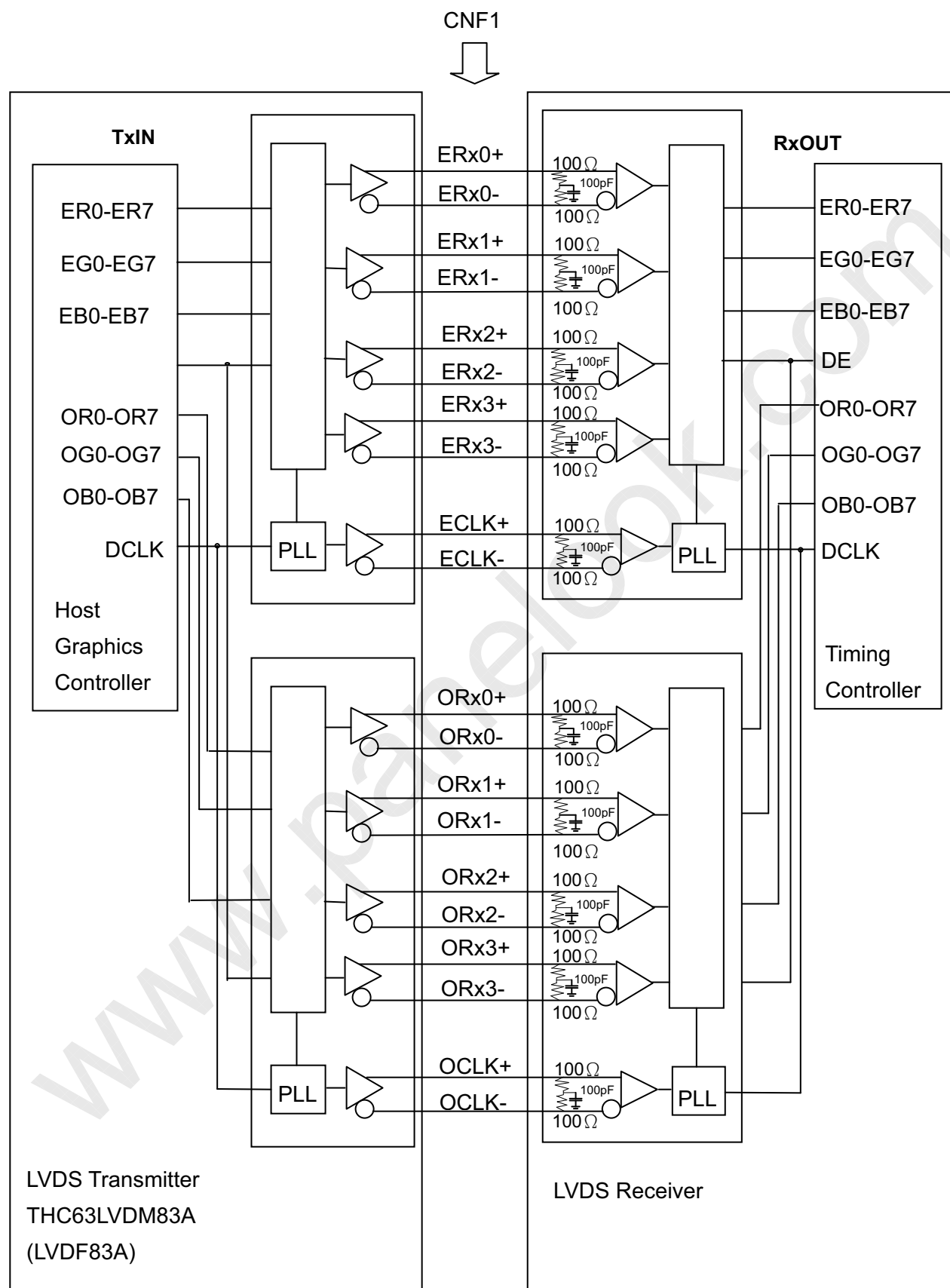


## 5.3 INVERTER UNIT

CN1(Header): 20022WR14 (Yeon-Ho )

| Pin No. | Symbol | Description          |
|---------|--------|----------------------|
| 1       | VBL    | +24V Power input     |
| 2       |        |                      |
| 3       |        |                      |
| 4       |        |                      |
| 5       |        |                      |
| 6       | GND    | Ground               |
| 7       |        |                      |
| 8       |        |                      |
| 9       |        |                      |
| 10      |        |                      |
| 11      | DET_5V | Check Lamp Ignition. |
| 12      | BLU_ON | BL ON/OFF            |
| 13      | N.C.   | No connect.          |
| 14      | E_PWM  | External PWM Control |

## 5.4 BLOCK DIAGRAM OF INTERFACE





ER0~ER7: Even pixel R data

EG0~EG7: Even pixel G data

EB0~EB7: Even pixel B data

OR0~OR7: Odd pixel R data

OG0~OG7: Odd pixel G data

OB0~OB7: Odd pixel B data

DE: Data enable signal

DCLK: Data clock signal

1

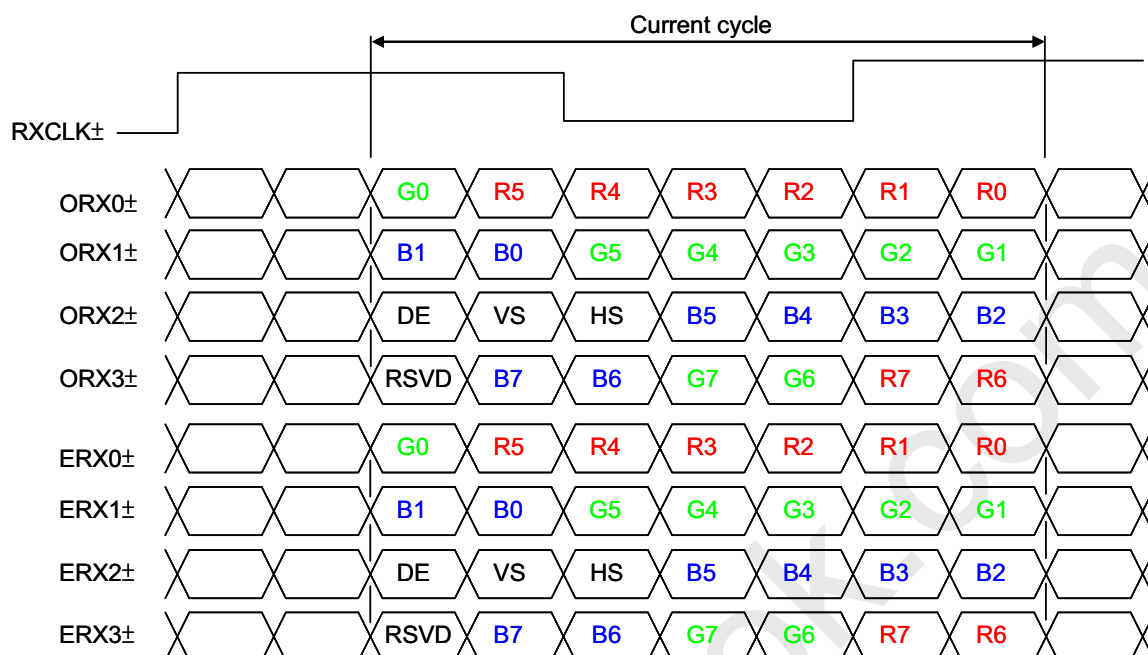
Note (1) The system must have the transmitter to drive the module.

Note (2) LVDS cable impedance shall be 50 ohms per signal line or about 100 ohms per twist-pair line when it is used differentially.

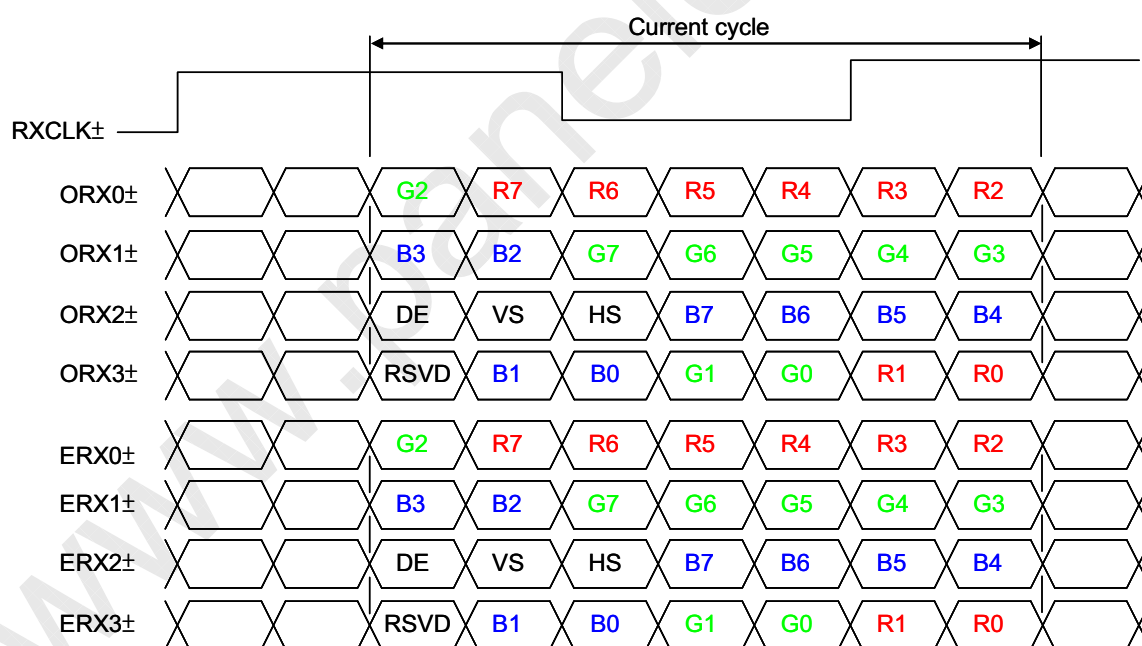
Note (3) Two pixel data send into the module for every clock cycle. The first pixel of the frame is odd pixel and the second pixel is even pixel.

## 5.5 LVDS INTERFACE

VESA LVDS format : (SELLVDS pin=L or open)



JEDIA LVDS format : (SELLVDS pin=H)



R0~R7: Pixel R Data (7; MSB, 0; LSB)

G0~G7: Pixel G Data (7; MSB, 0; LSB)

B0~B7: Pixel B Data (7; MSB, 0; LSB)

DE : Data enable signal

DCLK : Data clock signal

Notes: (1) RSVD (reserved) pins on the transmitter shall be "H" or "L".



## 5.6 COLOR DATA INPUT ASSIGNMENT

The brightness of each primary color (red, green and blue) is based on the 8-bit gray scale data input for the color. The higher the binary input, the brighter the color. The table below provides the assignment of the color versus data input.

| Color               |                  | Data Signal |    |    |    |    |    |    |    |       |    |    |    |    |    |    |    |      |    |    |    |    |    |    |    |
|---------------------|------------------|-------------|----|----|----|----|----|----|----|-------|----|----|----|----|----|----|----|------|----|----|----|----|----|----|----|
|                     |                  | Red         |    |    |    |    |    |    |    | Green |    |    |    |    |    |    |    | Blue |    |    |    |    |    |    |    |
|                     |                  | R7          | R6 | R5 | R4 | R3 | R2 | R1 | R0 | G7    | G6 | G5 | G4 | G3 | G2 | G1 | G0 | B7   | B6 | B5 | B4 | B3 | B2 | B1 | B0 |
| Basic Colors        | Black            | 0           | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0     | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0    | 0  | 0  | 0  | 0  | 0  | 0  | 0  |
|                     | Red              | 1           | 1  | 1  | 1  | 1  | 1  | 1  | 1  | 0     | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0    | 0  | 0  | 0  | 0  | 0  | 0  | 0  |
|                     | Green            | 0           | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 1     | 1  | 1  | 1  | 1  | 1  | 1  | 1  | 0    | 0  | 0  | 0  | 0  | 0  | 0  | 0  |
|                     | Blue             | 0           | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0     | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 1    | 1  | 1  | 1  | 1  | 1  | 1  | 1  |
|                     | Cyan             | 0           | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 1     | 1  | 1  | 1  | 1  | 1  | 1  | 1  | 1    | 1  | 1  | 1  | 1  | 1  | 1  | 1  |
|                     | Magenta          | 1           | 1  | 1  | 1  | 1  | 1  | 1  | 1  | 0     | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 1    | 1  | 1  | 1  | 1  | 1  | 1  | 1  |
|                     | Yellow           | 1           | 1  | 1  | 1  | 1  | 1  | 1  | 1  | 1     | 1  | 1  | 1  | 1  | 1  | 1  | 1  | 0    | 0  | 0  | 0  | 0  | 0  | 0  | 0  |
|                     | White            | 1           | 1  | 1  | 1  | 1  | 1  | 1  | 1  | 1     | 1  | 1  | 1  | 1  | 1  | 1  | 1  | 1    | 1  | 1  | 1  | 1  | 1  | 1  | 1  |
| Gray Scale Of Red   | Red (0) / Dark   | 0           | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0     | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0    | 0  | 0  | 0  | 0  | 0  | 0  | 0  |
|                     | Red (1)          | 0           | 0  | 0  | 0  | 0  | 0  | 0  | 1  | 0     | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0    | 0  | 0  | 0  | 0  | 0  | 0  | 0  |
|                     | Red (2)          | 0           | 0  | 0  | 0  | 0  | 0  | 1  | 0  | 0     | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0    | 0  | 0  | 0  | 0  | 0  | 0  | 0  |
|                     | :                | :           | :  | :  | :  | :  | :  | :  | :  | :     | :  | :  | :  | :  | :  | :  | :  | :    | :  | :  | :  | :  | :  | :  | :  |
|                     | :                | :           | :  | :  | :  | :  | :  | :  | :  | :     | :  | :  | :  | :  | :  | :  | :  | :    | :  | :  | :  | :  | :  | :  | :  |
|                     | Red (253)        | 1           | 1  | 1  | 1  | 1  | 1  | 0  | 1  | 0     | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0    | 0  | 0  | 0  | 0  | 0  | 0  | 0  |
|                     | Red (254)        | 1           | 1  | 1  | 1  | 1  | 1  | 1  | 0  | 0     | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0    | 0  | 0  | 0  | 0  | 0  | 0  | 0  |
|                     | Red (255)        | 1           | 1  | 1  | 1  | 1  | 1  | 1  | 1  | 0     | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0    | 0  | 0  | 0  | 0  | 0  | 0  | 0  |
| Gray Scale Of Green | Green (0) / Dark | 0           | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0     | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0    | 0  | 0  | 0  | 0  | 0  | 0  | 0  |
|                     | Green (1)        | 0           | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0     | 0  | 0  | 0  | 0  | 0  | 0  | 1  | 0    | 0  | 0  | 0  | 0  | 0  | 0  | 0  |
|                     | Green (2)        | 0           | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0     | 0  | 0  | 0  | 0  | 0  | 1  | 0  | 0    | 0  | 0  | 0  | 0  | 0  | 0  | 0  |
|                     | :                | :           | :  | :  | :  | :  | :  | :  | :  | :     | :  | :  | :  | :  | :  | :  | :  | :    | :  | :  | :  | :  | :  | :  | :  |
|                     | :                | :           | :  | :  | :  | :  | :  | :  | :  | :     | :  | :  | :  | :  | :  | :  | :  | :    | :  | :  | :  | :  | :  | :  | :  |
|                     | Green (253)      | 0           | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 1     | 1  | 1  | 1  | 1  | 1  | 0  | 1  | 0    | 0  | 0  | 0  | 0  | 0  | 0  | 0  |
|                     | Green (254)      | 0           | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 1     | 1  | 1  | 1  | 1  | 1  | 1  | 0  | 0    | 0  | 0  | 0  | 0  | 0  | 0  | 0  |
|                     | Green (255)      | 0           | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 1     | 1  | 1  | 1  | 1  | 1  | 1  | 1  | 0    | 0  | 0  | 0  | 0  | 0  | 0  | 0  |
| Gray Scale Of Blue  | Blue (0) / Dark  | 0           | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0     | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0    | 0  | 0  | 0  | 0  | 0  | 0  | 0  |
|                     | Blue (1)         | 0           | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0     | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0    | 0  | 0  | 0  | 0  | 0  | 0  | 1  |
|                     | Blue (2)         | 0           | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0     | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0    | 0  | 0  | 0  | 0  | 0  | 1  | 0  |
|                     | :                | :           | :  | :  | :  | :  | :  | :  | :  | :     | :  | :  | :  | :  | :  | :  | :  | :    | :  | :  | :  | :  | :  | :  | :  |
|                     | :                | :           | :  | :  | :  | :  | :  | :  | :  | :     | :  | :  | :  | :  | :  | :  | :  | :    | :  | :  | :  | :  | :  | :  | :  |
|                     | Blue (253)       | 0           | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0     | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 1    | 1  | 1  | 1  | 1  | 1  | 0  | 1  |
|                     | Blue (254)       | 0           | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0     | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 1    | 1  | 1  | 1  | 1  | 1  | 1  | 0  |
|                     | Blue (255)       | 0           | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 0     | 0  | 0  | 0  | 0  | 0  | 0  | 0  | 1    | 1  | 1  | 1  | 1  | 1  | 1  | 1  |

Note (1) 0: Low Level Voltage, 1: High Level Voltage

## 6. INTERFACE TIMING

### 6.1 INPUT SIGNAL TIMING SPECIFICATIONS

(Ta = 25 ± 2 °C)

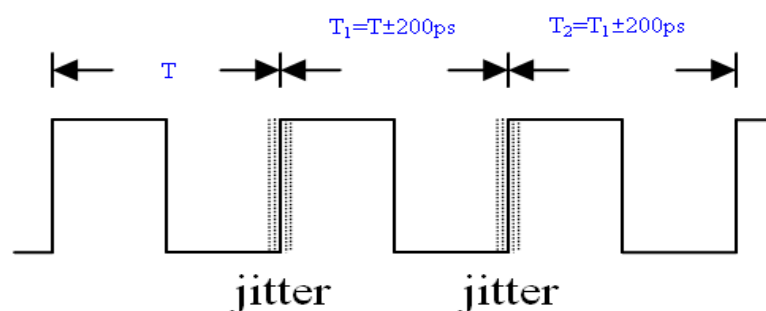
The input signal timing specifications are shown as the following table and timing diagram.

| Signal                         | Item                                 | Symbol                     | Min.            | Typ.  | Max.            | Unit | Note                |
|--------------------------------|--------------------------------------|----------------------------|-----------------|-------|-----------------|------|---------------------|
| LVDS Receiver Clock            | Frequency                            | $F_{clkin}$<br>( $=1/TC$ ) | 60              | 74.25 | 80              | MHz  |                     |
|                                | Input cycle to cycle jitter          | $T_{rcl}$                  | —               | —     | 200             | ps   | (2)                 |
|                                | Spread spectrum modulation range     | $F_{clkin\_mod}$           | $F_{clkin}-2\%$ | —     | $F_{clkin}+2\%$ | MHz  | (3)                 |
|                                | Spread spectrum modulation frequency | $F_{SSM}$                  | —               | —     | 200             | KHz  |                     |
| LVDS Receiver Data             | Setup Time                           | $T_{lvsu}$                 | 600             | —     | —               | ps   |                     |
|                                | Hold Time                            | $T_{lvhd}$                 | 600             | —     | —               | ps   |                     |
| Vertical Active Display Term   | Frame Rate                           | $F_{r5}$                   | 47              | 50    | 53              | Hz   |                     |
|                                |                                      | $F_{r6}$                   | 57              | 60    | 63              | Hz   |                     |
|                                | Total                                | $T_v$                      | 1115            | 1125  | 1135            | Th   | $T_v=T_{vd}+T_{vb}$ |
|                                | Display                              | $T_{vd}$                   | 1080            | 1080  | 1080            | Th   |                     |
|                                | Blank                                | $T_{vb}$                   | 35              | 45    | 55              | Th   |                     |
| Horizontal Active Display Term | Total                                | $T_h$                      | 1050            | 1100  | 1150            | Tc   | $T_h=T_{hd}+T_{hb}$ |
|                                | Display                              | $T_{hd}$                   | 960             | 960   | 960             | Tc   |                     |
|                                | Blank                                | $T_{hb}$                   | 90              | 140   | 190             | Tc   |                     |

Note (1) Please make sure the range of frame rate has follow the below equation :

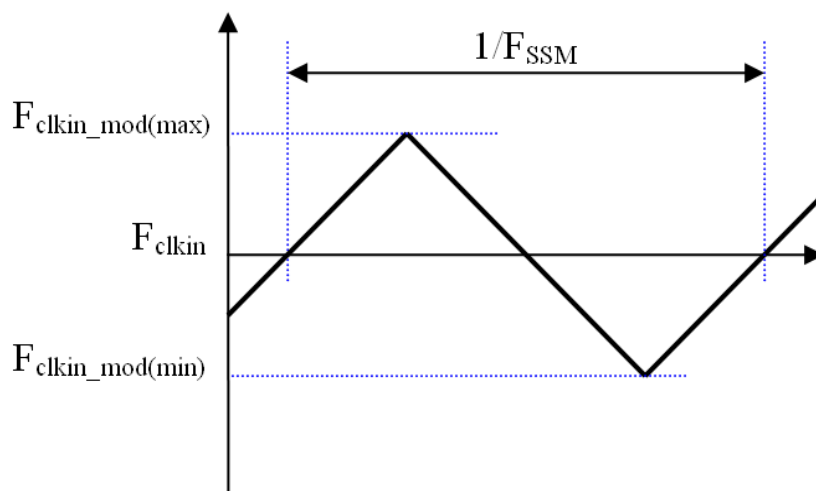
$$Fr(\max) \geq F_{clkin} \quad / \quad T_v \times T_h \leq Fr(\min)$$

Note (2) The input clock cycle-to-cycle jitter is defined as below figures.  $T_{rcl} = T_1 - T_2$





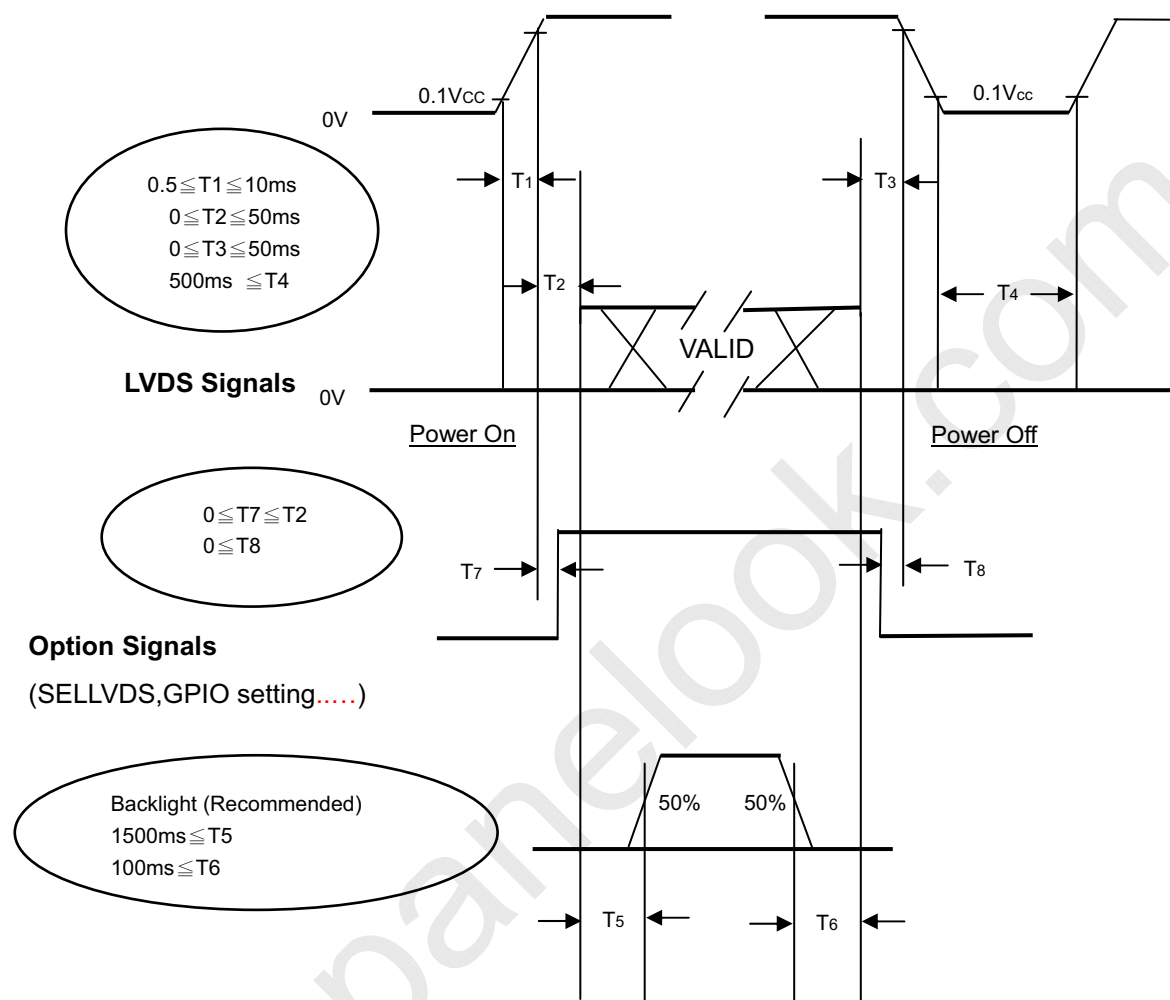
Note (3) The SSCG (Spread spectrum clock generator) is defined as below figures.



## 6.2 POWER ON/OFF SEQUENCE

( $T_a = 25 \pm 2^\circ\text{C}$ )

To prevent a latch-up or DC operation of LCD module, the power on/off sequence should be as the diagram below.



**Power ON/OFF Sequence**

Note (1) The supply voltage of the external system for the module input should follow the definition of Vcc.

Note (2) Apply the lamp voltage within the LCD operation range. When the backlight turns on before the LCD operation or the LCD turns off before the backlight turns off, the display may momentarily become abnormal screen.

Note (3) In case of VCC is in off level, please keep the level of input signals on the low or high impedance.

Note (4) T4 should be measured after the module has been fully discharged between power off and on period.

Note (5) Interface signal shall not be kept at high impedance when the power is on.

**7. OPTICAL CHARACTERISTICS****7.1 TEST CONDITIONS**

| Item                             | Symbol  | Value | Unit |
|----------------------------------|---|-------|------|
| Ambient Temperature              | Ta  | 25±2  | oC   |
| Ambient Humidity                 | Ha  | 50±10 | %RH  |
| Supply Voltage                   | VCC   | 12    | V    |
| Input Signal                     | According to typical value in "3. ELECTRICAL CHARACTERISTICS" |       |      |
| Lamp Current                     | IL  | 12.3  | mA   |
| Oscillating Frequency (Inverter) | FW  | 42    | KHz  |
| Vertical Frame Rate              | Fr  | 60    | Hz   |

The LCD module should be stabilized at given temperature for 1 hour to avoid abrupt temperature change during measuring. In order to stabilize the luminance, the measurement should be executed after lighting backlight for 1 hour in a windless room.

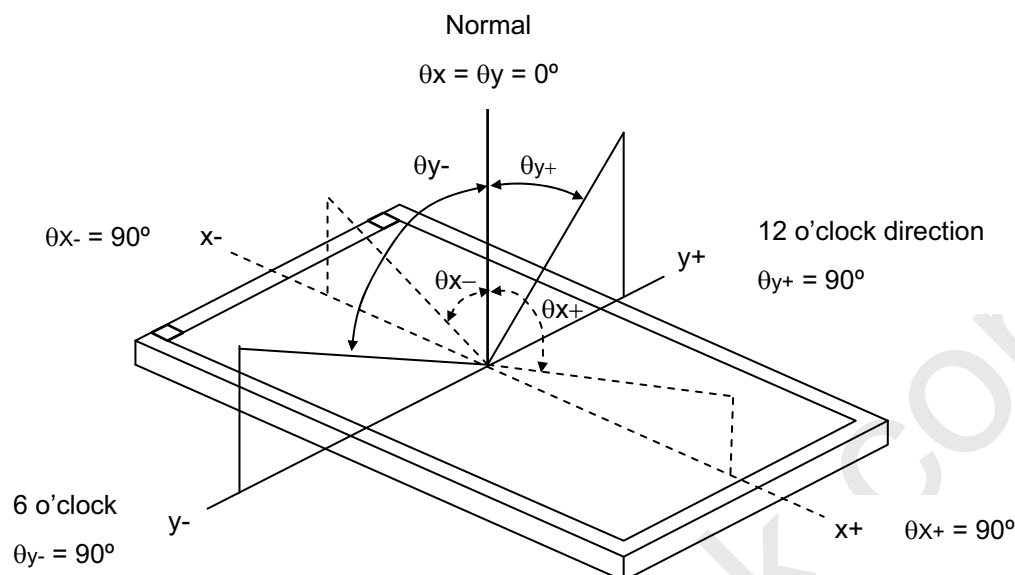
## 7.2 OPTICAL SPECIFICATIONS

The relative measurement methods of optical characteristics are shown in 7.2. The following items should be measured under the test conditions described in 7.1 and stable environment shown in 7.1.

| Item                      |             | Symbol        | Condition  | Min.          | Typ.    | Max.          | Unit              | Note     |
|---------------------------|-------------|---------------|--|---------------|---------|---------------|-------------------|----------|
| Contrast Ratio            |             | CR            | $\theta_x=0^\circ, \theta_y=0^\circ$<br>Viewing angle<br>at normal direction | (3000)        | (4000)  | -             | -                 | Note (2) |
| Response Time             |             | Gray to gray  |  | -             | (6.5)   | -             | ms                | Note (3) |
| Center Luminance of White |             | LC            |  | (360)         | (450)   | -             | cd/m <sub>2</sub> | Note (4) |
| White Variation           |             | $\delta W$    |  | -             | -       | 1.3           | -                 | Note (7) |
| Cross Talk                |             | CT            |  | -             | -       | 4             | %                 | Note (5) |
| Color Chromaticity        | Red         | Rx            |  | Typ.<br>-0.03 | (-)     | Typ.<br>+0.03 | -                 | Note (6) |
|                           |             | Ry            |  |               | (-)     |               | -                 |          |
|                           | Green       | Gx            |  |               | (-)     |               | -                 |          |
|                           |             | Gy            |  |               | (-)     |               | -                 |          |
|                           | Blue        | Bx            |  |               | (-)     |               | -                 |          |
|                           |             | By            |  |               | (-)     |               | -                 |          |
|                           | White       | Wx            |  |               | (0.280) |               | -                 |          |
|                           |             | Wy            |  |               | (0.290) |               | -                 |          |
|                           | Color Gamut | C.G           |  |               | -       |               | (72)              |          |
| Viewing Angle             | Horizontal  | $\theta_{x+}$ |  | CR $\geq$ 20  | 80      | 88            | -                 | Deg.     |
|                           |             | $\theta_{x-}$ | 80   |               | 88      | -             |                   |          |
|                           | Vertical    | $\theta_{Y+}$ | 80   |               | 88      | -             |                   |          |
|                           |             | $\theta_{Y-}$ | 80   |               | 88      | -             |                   |          |

Note (1) Definition of Viewing Angle ( $\theta_x$ ,  $\theta_y$ ):

Viewing angles are measured by Autronic Conoscope Cono-80



Note (2) Definition of Contrast Ratio (CR):

The contrast ratio can be calculated by the following expression.

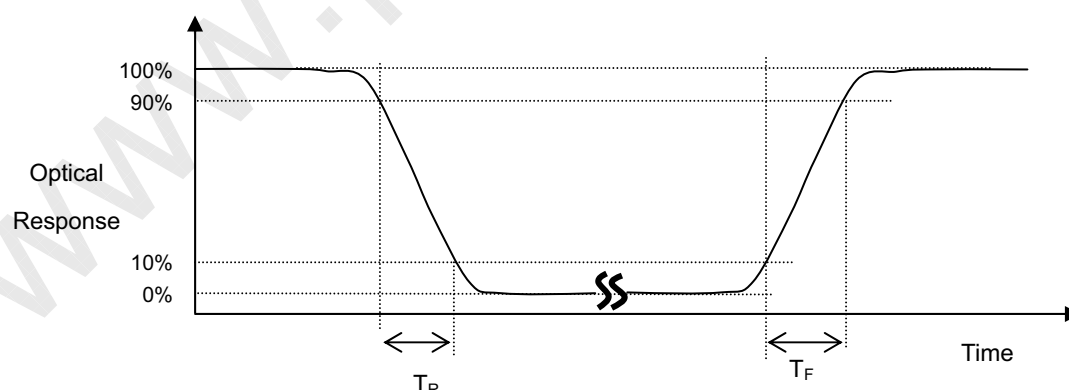
$$\text{Contrast Ratio (CR)} = L_{255} / L_0$$

L255: Luminance of gray level 255

L 0: Luminance of gray level 0

CR = CR (5), where CR (X) is corresponding to the Contrast Ratio of the point X at the figure in Note (7)

Note (3) Definition of Response Time (Gray to Gray switching time):



The driving signal means the signal of Gray 0, 31, 63, 95, 127, 159, 191, 223, 255. Gray to gray average time means the average switching time of gray 0, 31, 63, 95, 127, 159, 191, 223, 255 to each other.

Note (4) Definition of Luminance of White (LC):

Measure the luminance of gray level 255 at center point.

$L_C = L(5)$ , where  $L(x)$  is corresponding to the luminance of the point X at the figure in Note (7).

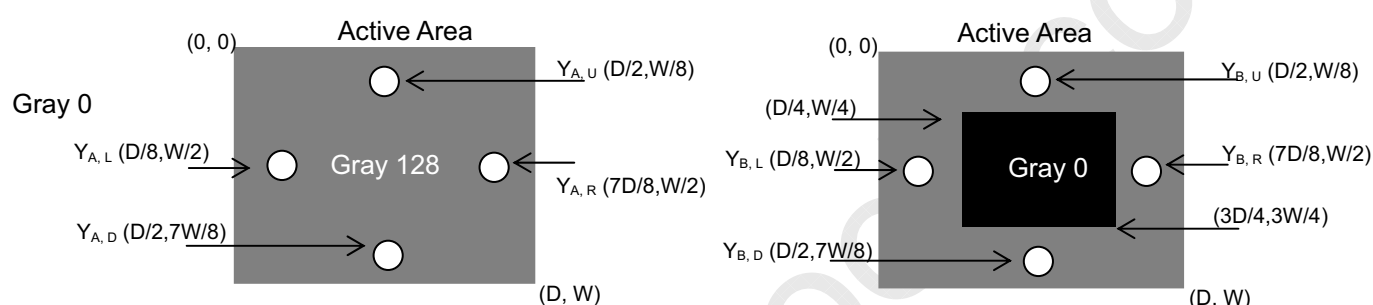
Note (5) Definition of Cross Talk (CT):

$$CT = |Y_B - Y_A| / Y_A \times 100 (\%)$$

Where:

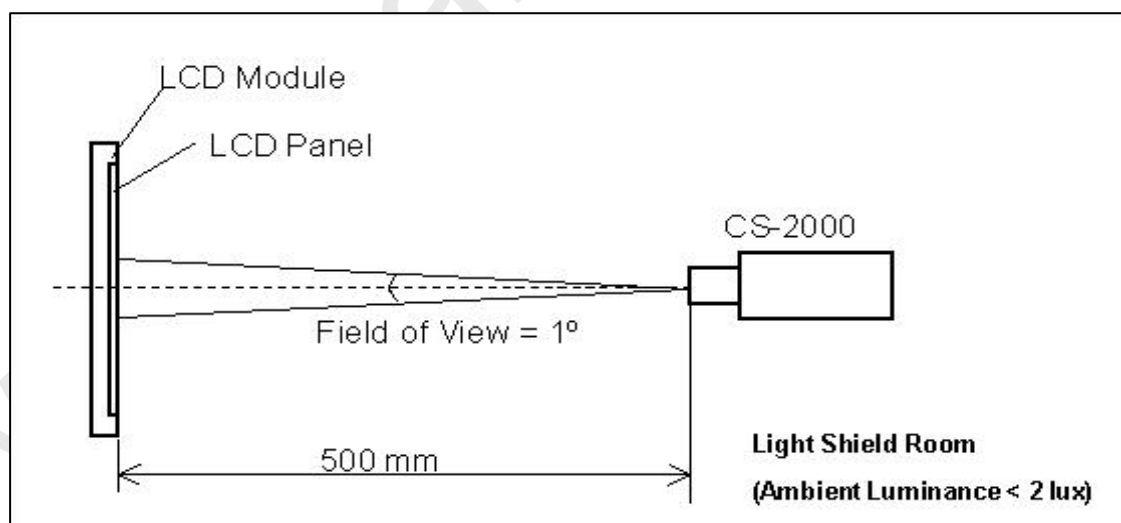
$Y_A$  = Luminance of measured location without gray level 0 pattern ( $\text{cd/m}^2$ )

$Y_B$  = Luminance of measured location with gray level 0 pattern ( $\text{cd/m}^2$ )



Note (6) Measurement Setup:

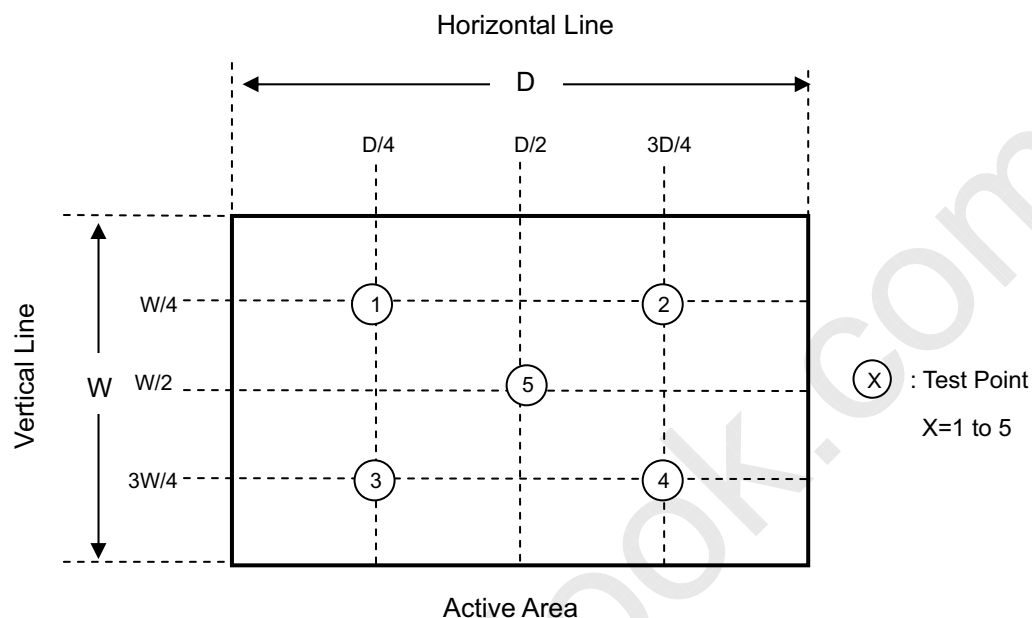
The LCD module should be stabilized at given temperature for 1 hour to avoid abrupt temperature change during measuring. In order to stabilize the luminance, the measurement should be executed after lighting backlight for 1 hour in a windless room.



Note (7) Definition of White Variation ( $\delta W$ ):

Measure the luminance of gray level 255 at 5 points

$$\delta W = \text{Maximum [L (1), L (2), L (3), L (4), L (5)]} / \text{Minimum [L (1), L (2), L (3), L (4), L (5)]}$$



## 8. PRECAUTIONS

### 8.1 ASSEMBLY AND HANDLING PRECAUTIONS

- [ 1 ] Do not apply rough force such as bending or twisting to the module during assembly.
- [ 2 ] It is recommended to assemble or to install a module into the user's system in clean working areas. The dust and oil may cause electrical short or worsen the polarizer.
- [ 3 ] Do not apply pressure or impulse to the module to prevent the damage of LCD panel and Backlight.
- [ 4 ] Always follow the correct power-on sequence when the LCD module is turned on. This can prevent the damage and latch-up of the CMIS LSI chips.
- [ 5 ] Do not plug in or pull out the I/F connector while the module is in operation.
- [ 6 ] Do not disassemble the module.
- [ 7 ] Use a soft dry cloth without chemicals for cleaning, because the surface of polarizer is very soft and easily scratched.
- [ 8 ] Moisture can easily penetrate into LCD module and may cause the damage during operation.
- [ 9 ] When storing modules as spares for a long time, the following precaution is necessary.
  - [ 9.1 ] Do not leave the module in high temperature, and high humidity for a long time. It is highly recommended to store the module with temperature from 0 to 35°C at normal humidity without condensation.
  - [ 9.2 ] The module shall be stored in dark place. Do not store the TFT-LCD module in direct sunlight or fluorescent light.
- [ 10 ] When ambient temperature is lower than 10°C, the display quality might be reduced. For example, the response time will become slow, and the starting voltage of CCFL will be higher than that of room temperature.

### 8.2 SAFETY PRECAUTIONS

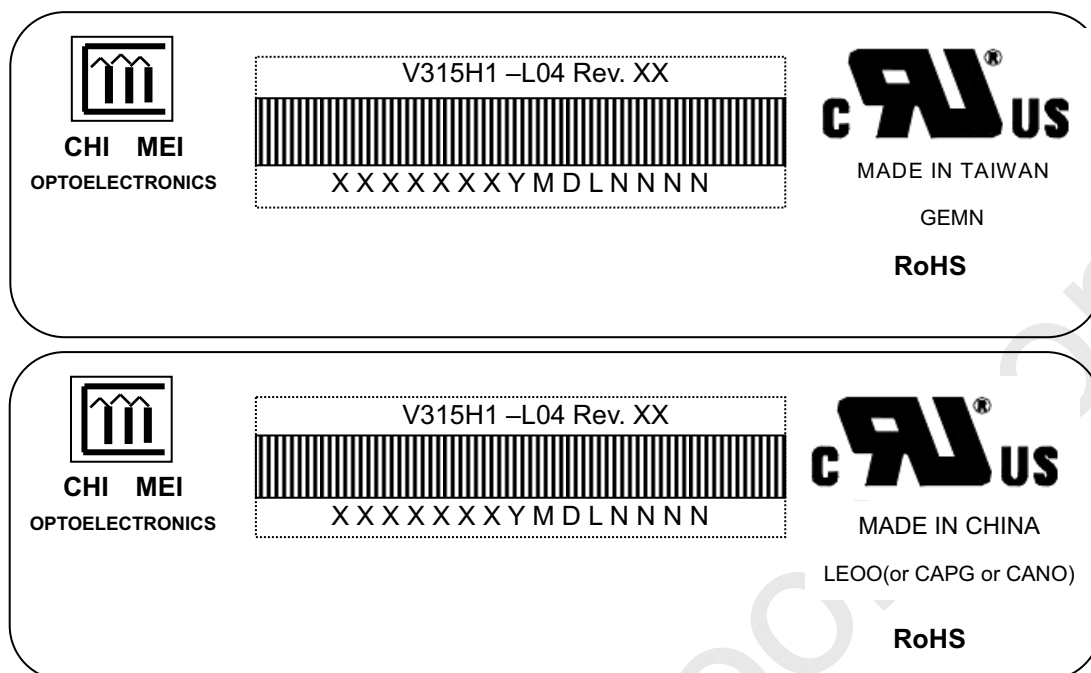
- [ 1 ] The startup voltage of a Backlight is approximately 1000 Volts. It may cause an electrical shock while assembling with the inverter. Do not disassemble the module or insert anything into the Backlight unit.
- [ 2 ] If the liquid crystal material leaks from the panel, it should be kept away from the eyes or mouth. In case of contact with hands, skin or clothes, it has to be washed away thoroughly with soap.
- [ 3 ] After the module's end of life, it is not harmful in case of normal operation and storage.



## 9. DEFINITION OF LABELS

### 9.1 CMI MODULE LABEL

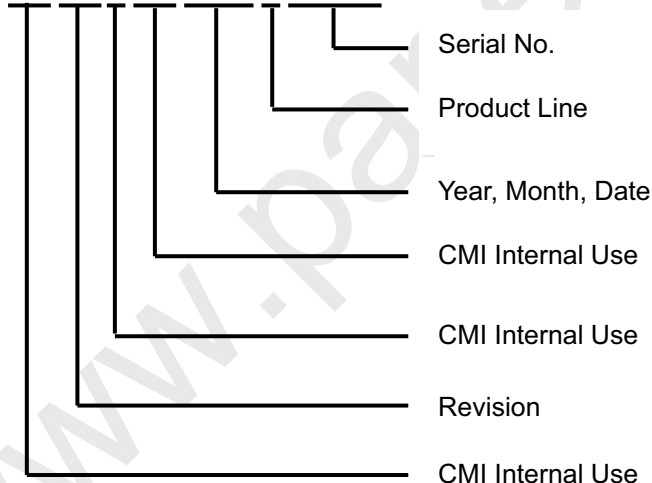
The barcode nameplate is pasted on each module as illustration, and its definitions are as following explanation.



Model Name: V315H1-L04

Revision: Rev. XX, for example: A0, A1... B1, B2... or C1, C2...etc.

Serial ID: XXXXXXXYMDLNNNN



Serial ID includes the information as below:

Manufactured Date:

Year : 2001=1, 2002=2, 2003=3, 2004=4...2010=0, 2011=1, 2012=2...

Month: 1~9, A~C, for Jan. ~ Dec.

Day: 1~9, A~Y, for 1st to 31st, exclude I, O, and U.

Revision Code : Cover all the change

Serial No. : Manufacturing sequence of product

Product Line : 1 → Line1, 2 → Line 2, ...etc.

## 10. PACKAGING

### 10.1 PACKAGING SPECIFICATIONS

- (1) 5 LCD TV MODULES / 1 BOX
- (2) BOX DIMENSIONS : 826(L)X376(W)X540(H)MM
- (3) WEIGHT : APPROXIMATELY 26 KG (5 MODULES PER BOX)

### 10.2 PACKAGING METHOD

Figures 10-1 and 10-2 are the packing method

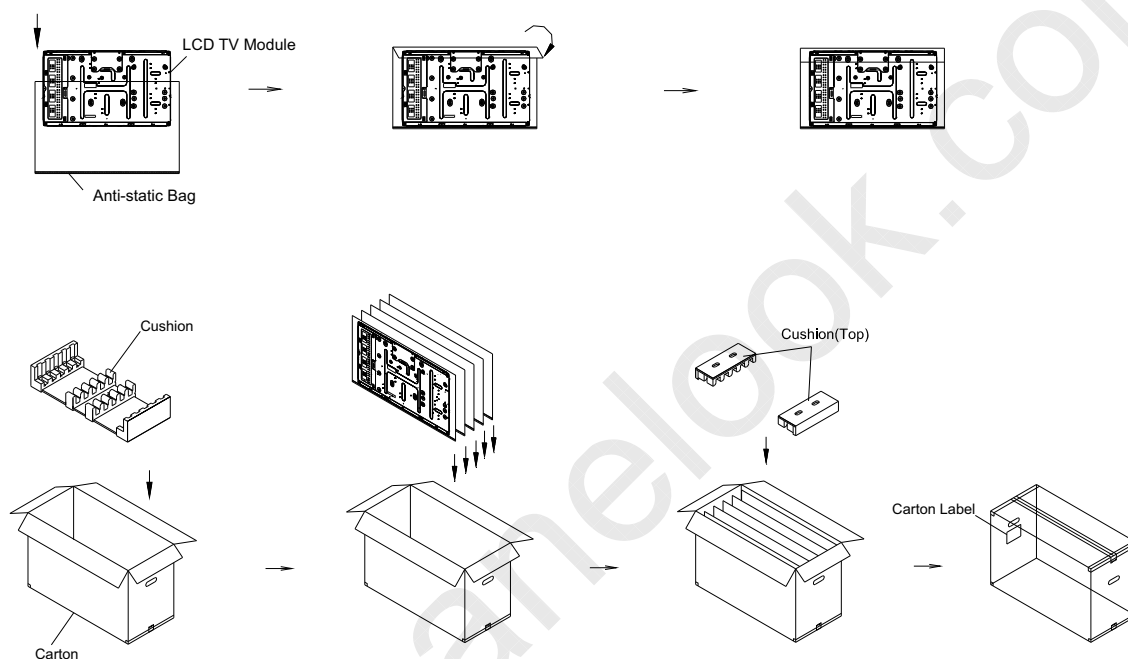
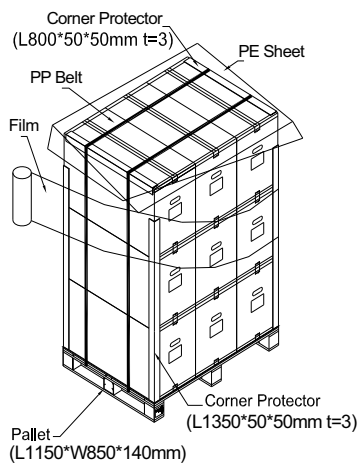


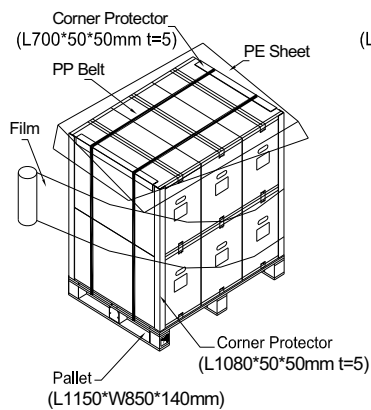
Figure. 10-1 Packing method



Sea / Land Transportation  
(40ft Container)  
Gross:285kg



Air Transportation  
Gross:195kg



Sea / Land Transportation  
(40ft HQ Container)  
Gross:390kg

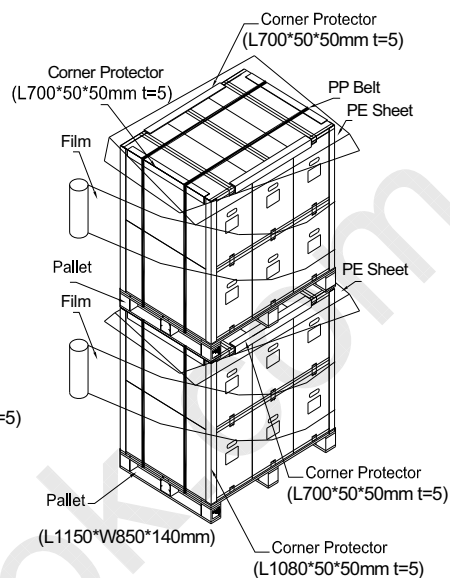


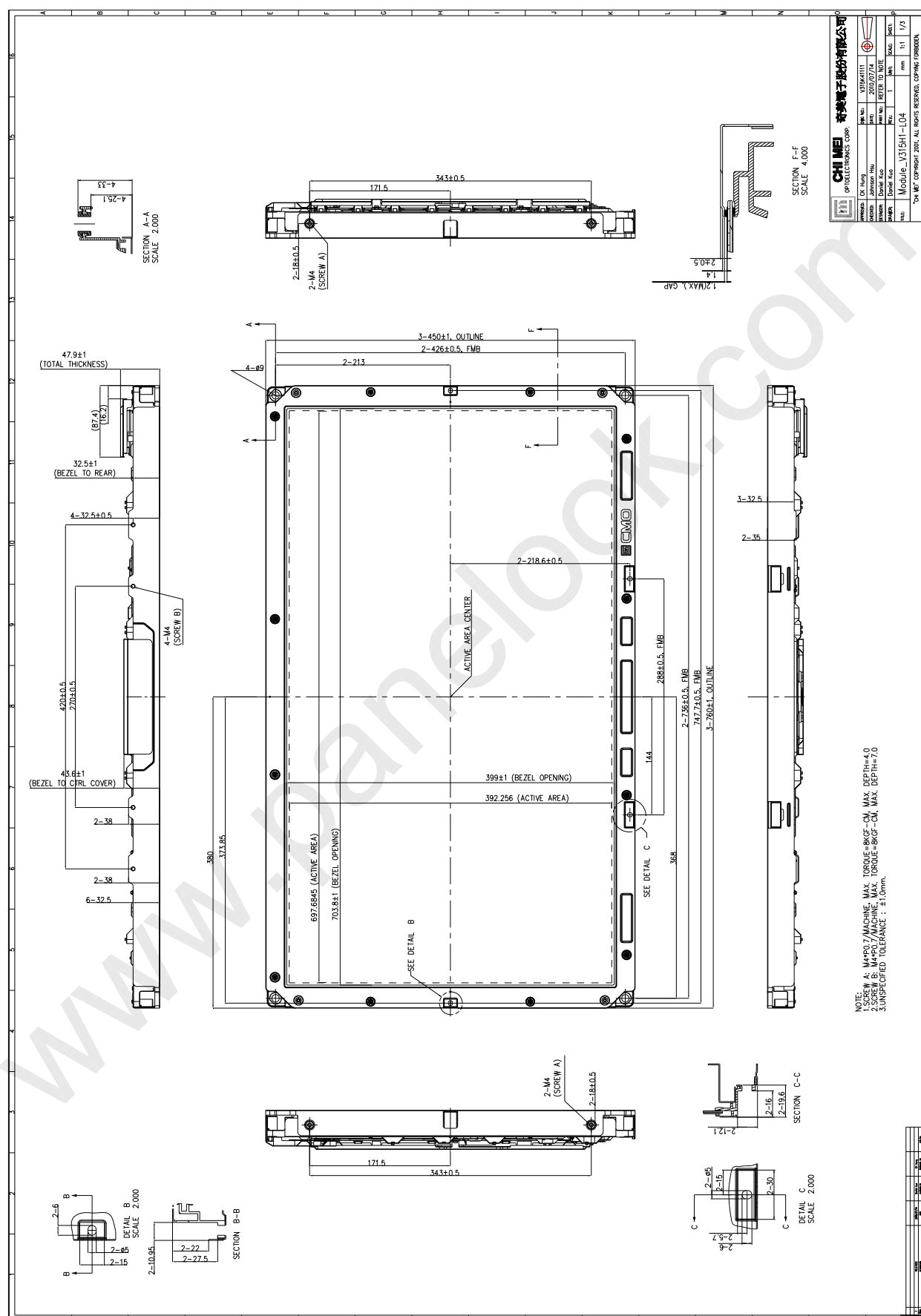
Figure. 10-2 Packing method

**11. REGULATORY STANDARDS****11.1 SAFETY**

The LCD module should be certified with safety regulations as follows:

| Requirement | Standard   | Remark |
|-------------|--|--------|
| UL          | UL60950-1:2006 or Ed.2:2007                                |        |
|             | UL60065 Ed.7:2007  |        |
| cUL/CSA     | CAN/CSA C22.2 No.60950-1-03 or 60950-1-07                  |        |
|             | CAN/CSA C22.2 No.60065-03:2006 + A1:2006                   |        |
| CB          | IEC60950-1:2005 / EN60950-1:2006+ A11:2009                 |        |
|             | IEC60065:2001+ A1:2005 / EN60065:2002 + A1:2006 + A11:2008 |        |

## 12. MECHANICAL CHARACTERISTIC



# PRODUCT SPECIFICATION

